# Define, Evaluate, and Improve Task-Oriented Cognitive Capabilities for Instruction Generation Models 



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## Motivation: More human-like cognition leads to better communication

- By aligning Al agents with humans: how to perceive and describe the world



The evaluation step is difficult for black-box models

## Problem: How to generate navigation instructions for people to follow

- Instructions generated by vanilla instruction generation (speaker) models fail to communicate well with humans
- How to generate better instructions by reasoning pragmatically?
- How to evaluate cognitive capabilities of speaker models?



## Contributions

- A new scheme for evaluating task-oriented cognitive capabilities in instruction generation models
- An $11 \%$ success rate improvement in guiding real humans in photorealistic environment, by equipping vanilla speakers with theory-of-mind capabilities
- A call to construct better theory-of-mind models for improving the instruction generation models


## Distinguishing two capabilities: ToM and Search

- Humans are bounded pragmatic speakers (Sanborn and Chater 2016)
- Two cognitive capabilities:
* Search: evaluate whether can generate relevant instructions
* Theory-of-Mind: evaluate whether can simulate how human interprets the instructions
Repeat $N$ times
(i) Generate candidate (search capability)

$$
u_{i} \sim S_{\text {base }}\left(\cdot \mid e^{*}\right)
$$

(ii) Evaluate candidate (pragmatic capability) score $\left(u_{i}\right)=L_{\text {том }}\left(e^{*} \mid u_{i}\right)$
Return $\operatorname{argmax}_{u \in D} \operatorname{score}(u), D=\left\{u_{1}, \ldots, u_{N}\right\}$
(b)


Recommendation:
(c) - Large $\Delta_{\text {search }}$, small $\Delta_{\text {pragmaic }} \Rightarrow$ improve inference algorithm

- Large $\Delta_{\text {pragmatic }}$, small $\Delta_{\text {search }} \Rightarrow$ enhance model of listener


## Bounded Pragmatic Speaker: Incorporate bounded Theory-of-mind into instruction generation

- Base Speaker: generates a set of relevant candidate instructions for a path
- Theory-of-mind Listener:
* RL agent(s) simulating how human would follow the instructions
* Select the instruction with simulated path most similar to the intended path
- Human Listener: follow the selected instruction in the environment



## Pragmatic capability (theory-of-mind evaluation) is more deficient than Search capability (candidate generation)



Performance of the base speakers and their human-augmented versions

## Experimental Settings

- Speaker model dataset (reverse Matterport Room2Room dataset):
Train:14k, Dev: 4k, Test: 1k

Evaluation: measure human's success in following generated instructions

* Give instructions to real humans
* Measure similarity between human-generated and intended paths:

Normalized dynamic time warping (NDTW $\uparrow$ )

- Models:
* Finetuned GPT-2
* EncDec-LSTM
* EncDec-Transformer
* Pragmatic Speakers


# Using ensemble followers as theory-of-mind model can improve base speakers significantly to communicate with humans 

| ToM listener $L_{\text {ToM }}$ | Base speaker $S_{\text {base }}$ |  |  |
| :---: | :---: | :---: | :---: |
|  | Fine-tuned GPT-2 | EncDec-LSTM | EncDec-Transformer |
| None | 37.7 ( 0.0 ) | 45.3 ( 0.0 ) | 49.4 ( 0.0 ) |
| Single VLN-BERT (Majumdar et al., 2020) | 38.9 ( 1.2 ) | 39.8 ( 5.5$)$ | 46.2 ( 3.2 ) |
| Ensemble of 10 EnvDrop-CLIP (Shen et al., 2022) | 37.8 ( $\mathbf{\Delta 0 . 1 )}^{\text {( }}$ | $53.1{ }^{\dagger}{ }^{(14.8)}$ | $57.3^{\dagger}{ }_{(\triangle 1.9)}$ |
| Ensemble of 10 VLN $đ$ BERT (Hong et al., 2021) | 43.4 ( 5 5.7) $^{\text {a }}$ | $56.4^{\ddagger}(\mathrm{\Delta} 11.1)$ | 54.2 ( 4.8 ) |
| Humans (skyline) | $72.9^{\ddagger}(\triangle 35.2)$ | $76.2^{\ddagger}(\triangle 30.9)$ | $75.2^{\ddagger}(\Delta 25.8)$ |

Performance of the speakers (NDTW) when equipped with different Theory-of-mind listener models

Shrink the gap with humans by 36\%!

## Takeaways

- Using ensemble followers as theory-of-mind model can improve base speakers trained with MLE objective
- Better task-oriented theory-of-mind model is needed to bridge the communication gap between AI and humans
- To develop safe and helpful AI requires quantifying the gaps between an Al agent and human

